

# APOLLINARY ZAKHAROV

Visual effects specialist, 3d artist, animator, designer.

## SOFTWARE

MaYa, Fusion, Photoshop, ZBrush, Adobe Flash, After Effects, Adobe Premiere, PFTrack.

## EXPERIENCE

**Jan-Mar, 2012 - The film "TEMMA", Meksin Films(USA).**

VFX composer, cleanup artist.

**May, 2011 - The movie "Geocachers" by Woods Productions, LLC (USA).**

VFX composer, cleanup artist.

**2009 - 2010 - CTB Film Company. Contract work for production full length 3d animation film.**

VFX compose, CG art and supervise of the movie:

NOSFERATU. Terror of the night by Vladimir Marinichev.

**2003-present - CG Studio "Postproduction.ru". St.Petersburg, Russia.**

3d animator, 3d modeller, VFX composer. Create visual effects for movie:

MONGOL by Sergei Bodrov Sr.

1612 by Vladimir Khotinenko

IRONY OF DESTINY - Sequel by Timur Bekmambetov

WANTED (Universal, USA) by Timur Bekmambetov

SUZHENYI-RYAZHENYI by Dmitry Iosifov

SEESAW by Anton Syvers

THE INTERCEPTOR by Constantin Maksimov, Vasily Golovachov

PIRAMIDA by ELDAR SALAVATOV

as well: MUSICAL VIDEO, COMMERCIAL

## EDUCATION

2003-present - CG Studio "Postproduction.ru". Study of CG in feature films by real production and postproduction of movies.

1996-2002 Belarusian National Technical University. Minsk, Belarus.

Diplom of Engineer-programmer.

1992-1996 Vitebsk Polytechnical College. Vitebsk, Belarus.

Diplom of Technic-electronic.

## PERSONAL INFO

1977 birth.

Live in Saint-Petersburg, Russia.

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